



Crawl survey results

# Survey questions

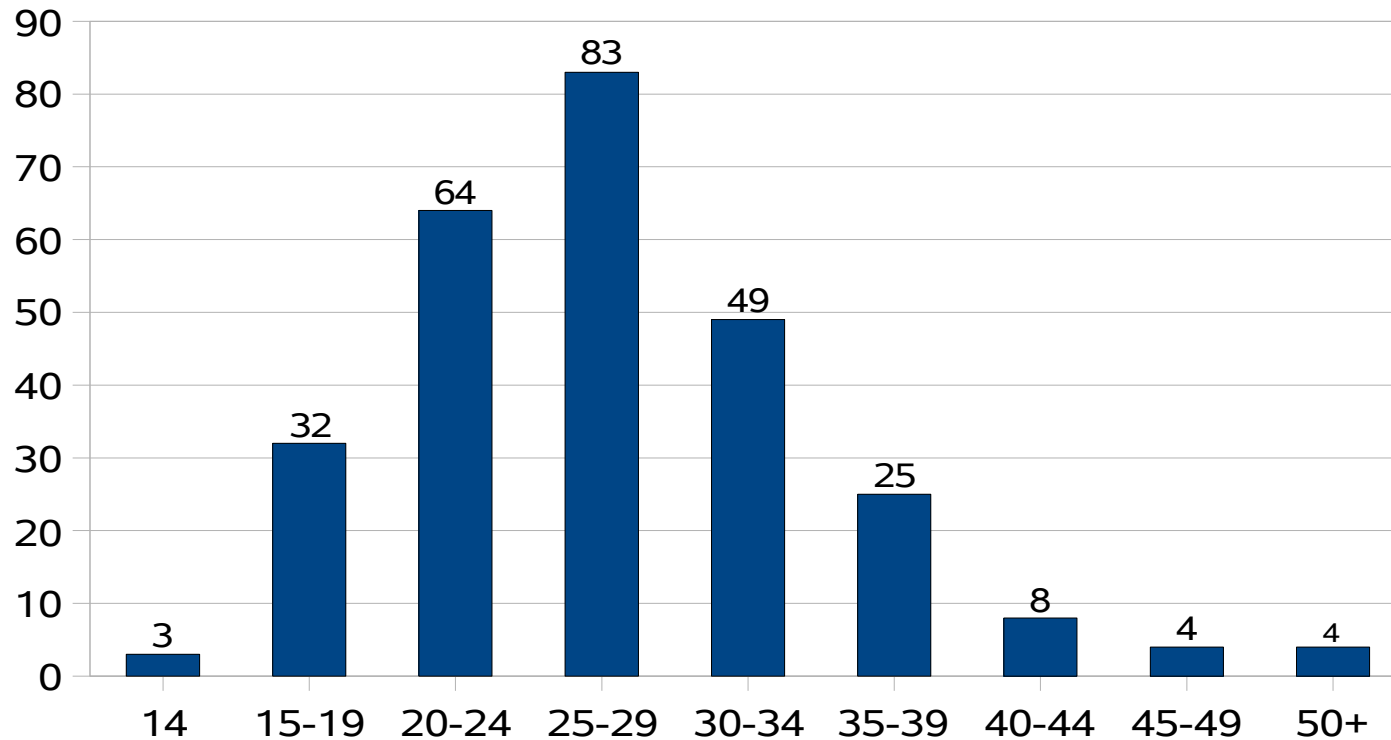
1. What is your age?
2. What is your country?
3. Do you play locally, on a server, or both?
4. Do you play Tiles, ASCII, or both?
5. OS(es) at home?
6. Roguelikes played before?
7. Where did you learn about Crawl?
8. And when?
9. How many Crawl wins? (If none, you may specify your best game.)
- 10.If you take part in the tournament, where did you hear about it?
- 11.Ever recommend Crawl?
- 12.Which computer game have you played most in the last month? (July)

# Presentation structure

- Who are our players?
- How do they play?
- How did they arrive at Crawl?
- What is their overall win rate?
- What else are they playing?

# Who are our players?

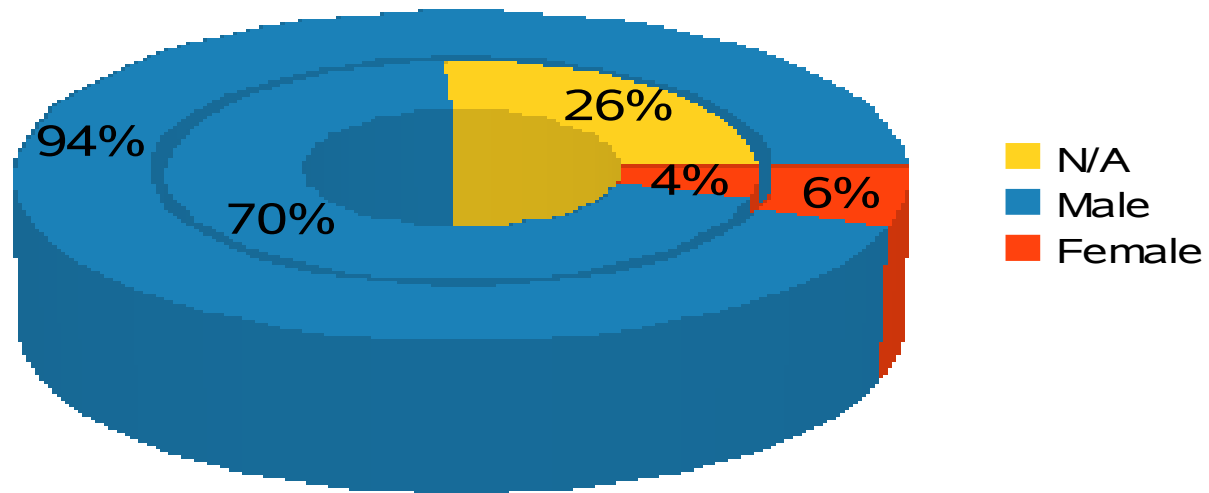
## age distribution



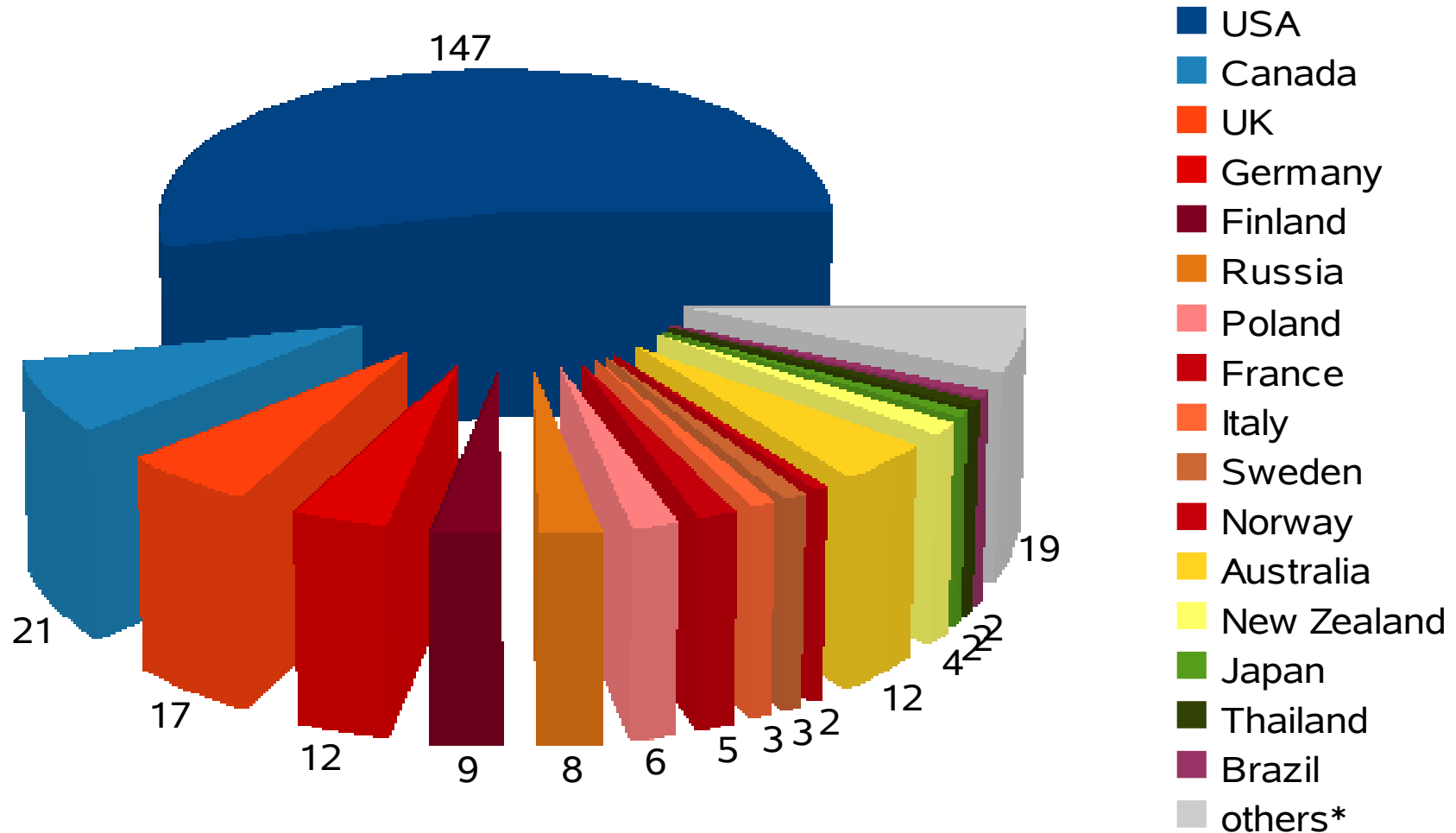
**Minimum:** 14  
**Maximum:** 57  
**Median:** 26  
**Average:** 27.3  
**most common:** 25 (23 times!)

# Who are our players?

## Gender



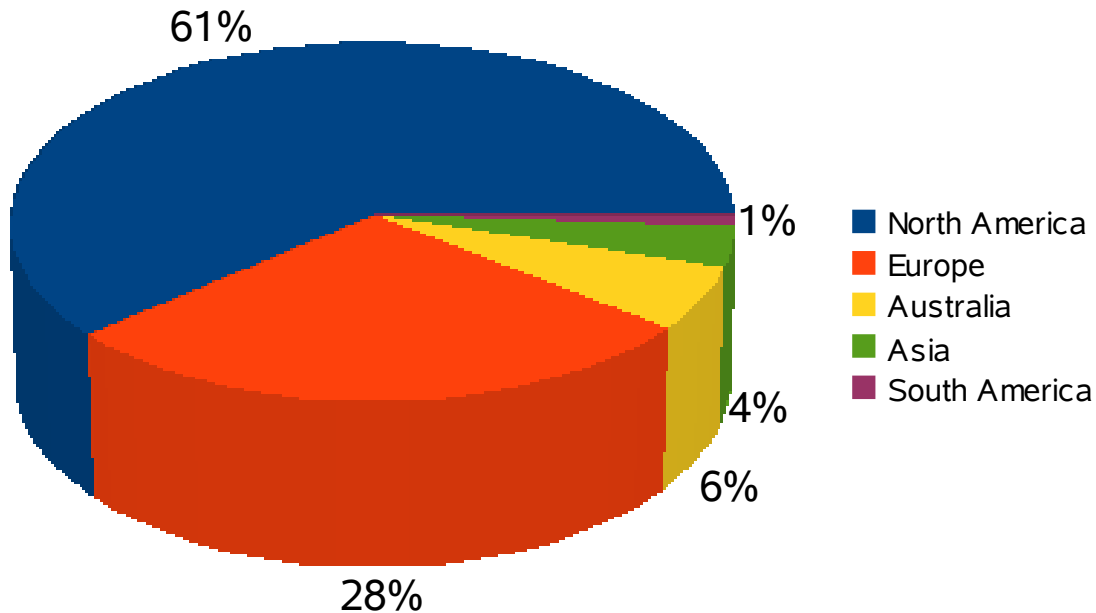
# Who are our players?



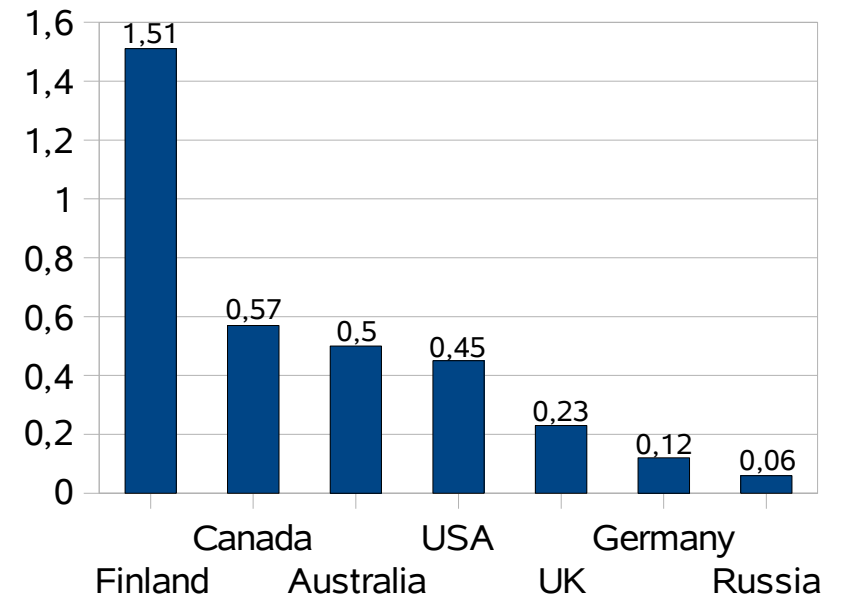
\* other countries: Argentina, Belgium, China, Croatia, Czech republic, Denmark, Hungary, Iceland, India, Ireland, Israel, Lithuania, Moldova, Mongolia, Netherlands, Singapore, Switzerland, Ukraine, United arab emirates

# Who are our players?

## Continents



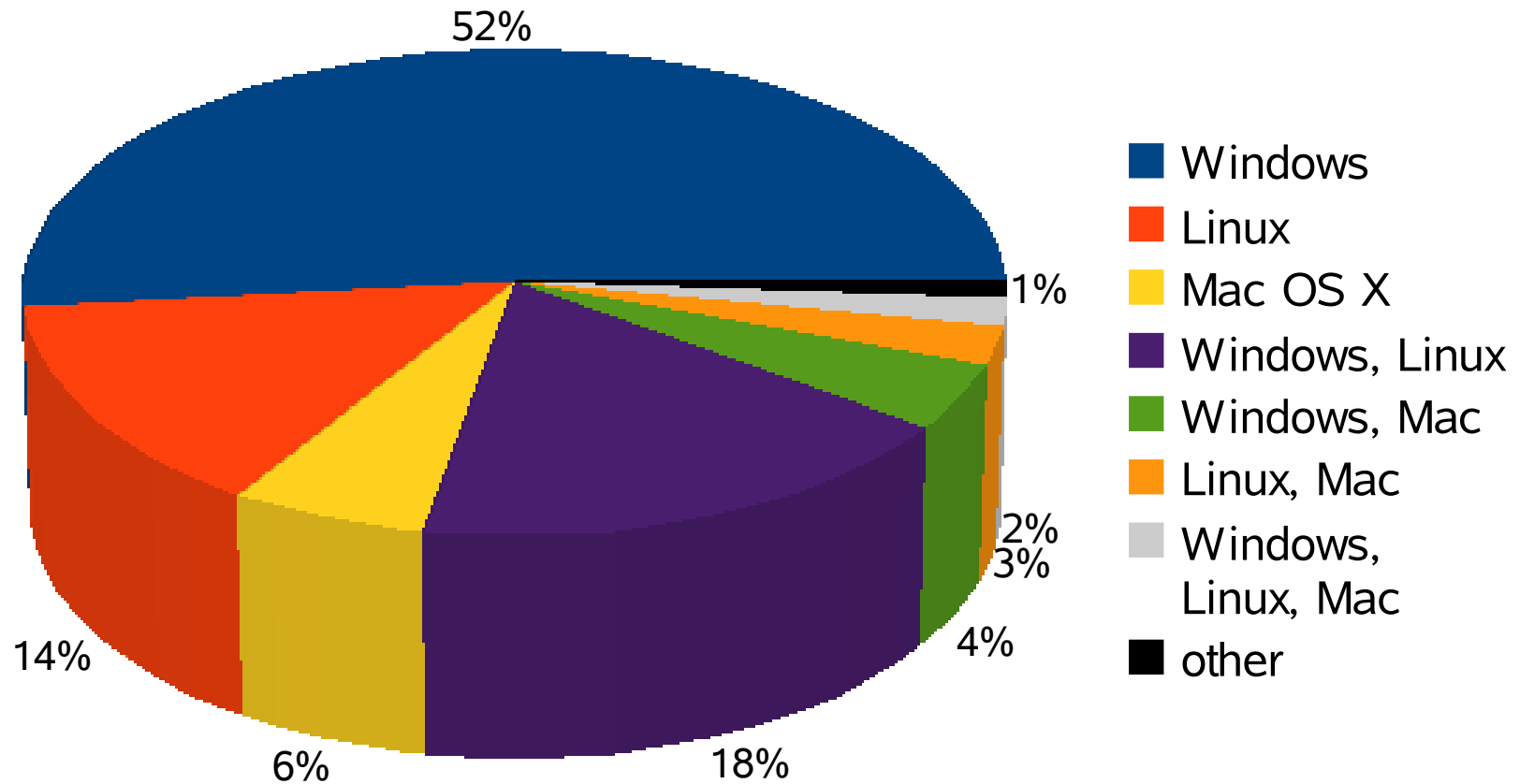
## players/population



Players with English as a primary language: **74.5%**

# How do they play?

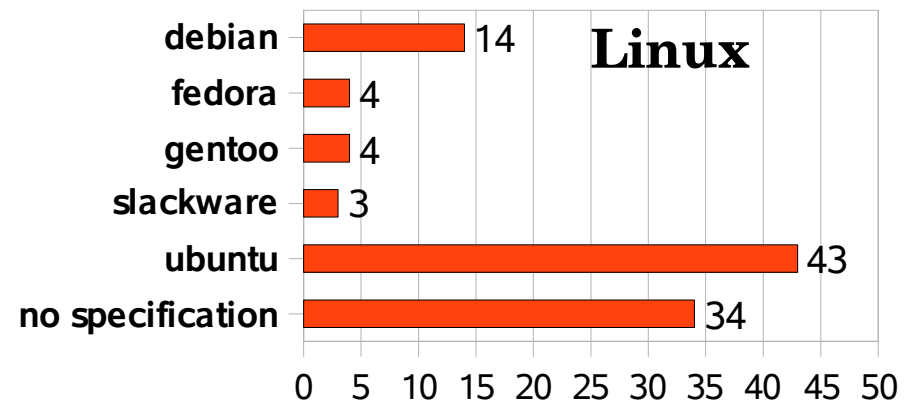
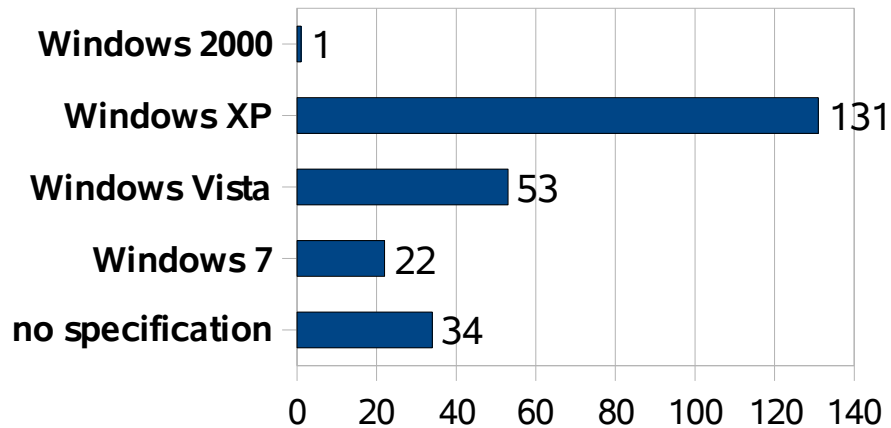
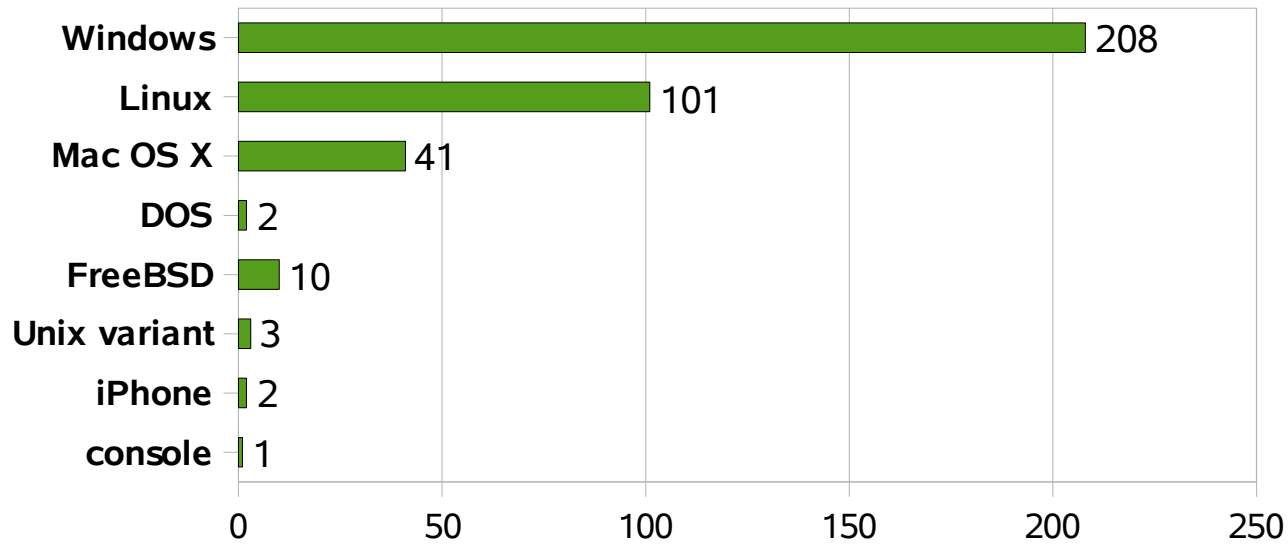
## operating systems



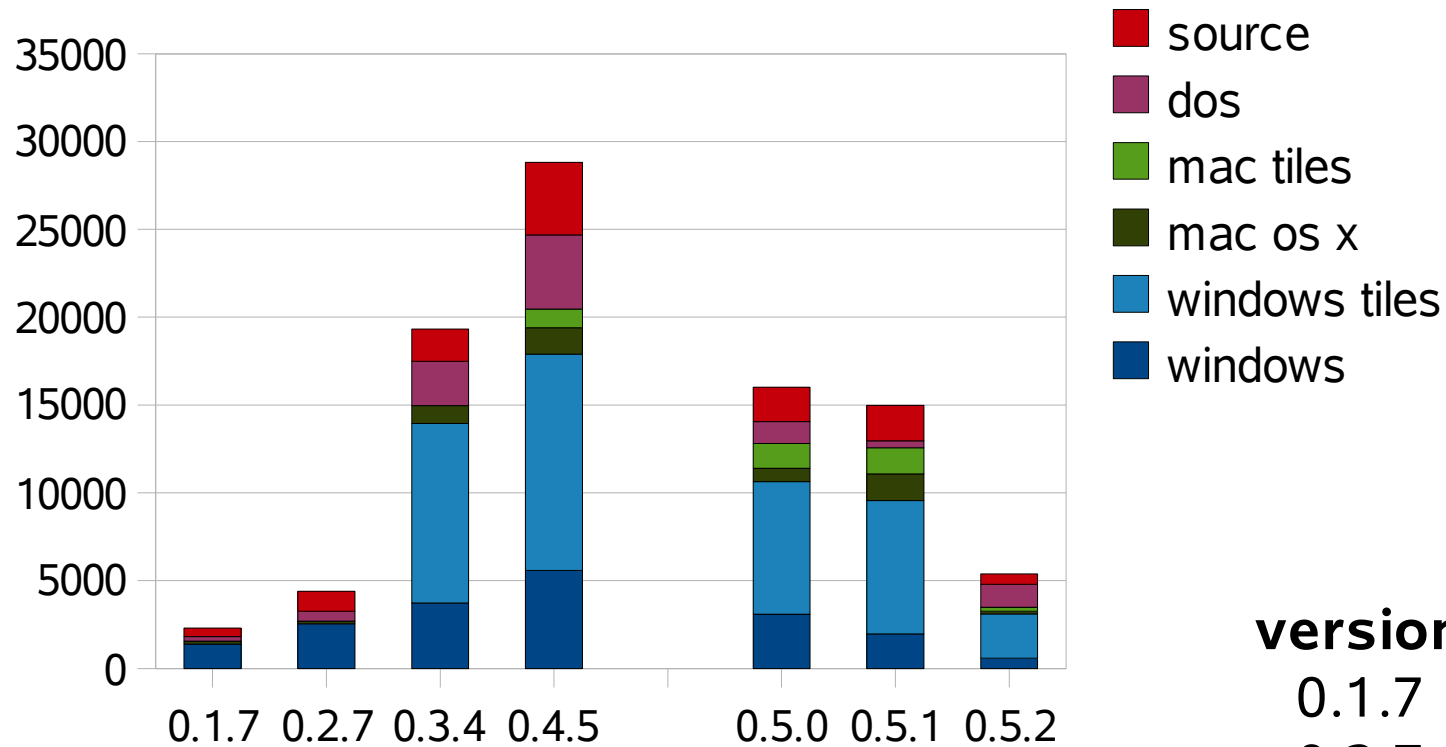


# How do they play?

## Operating systems



# Crawl download rates



**version release date**

0.1.7 31/12/06

0.2.7 11/06/07

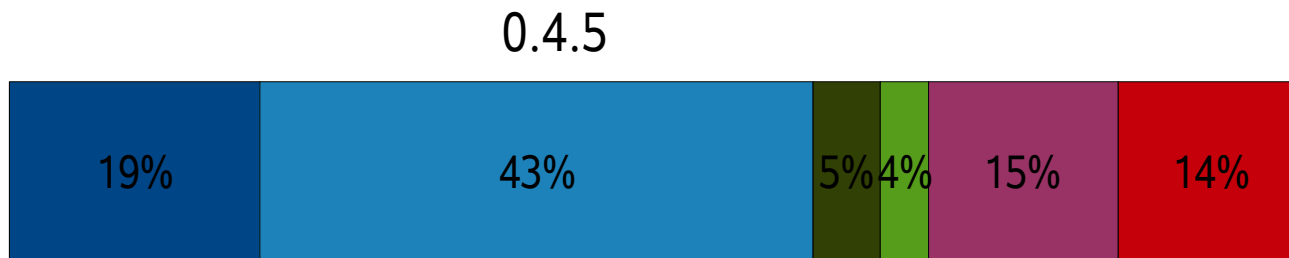
0.3.4 29/01/08

0.4.5 15/01/09

0.5.0 12/06/09

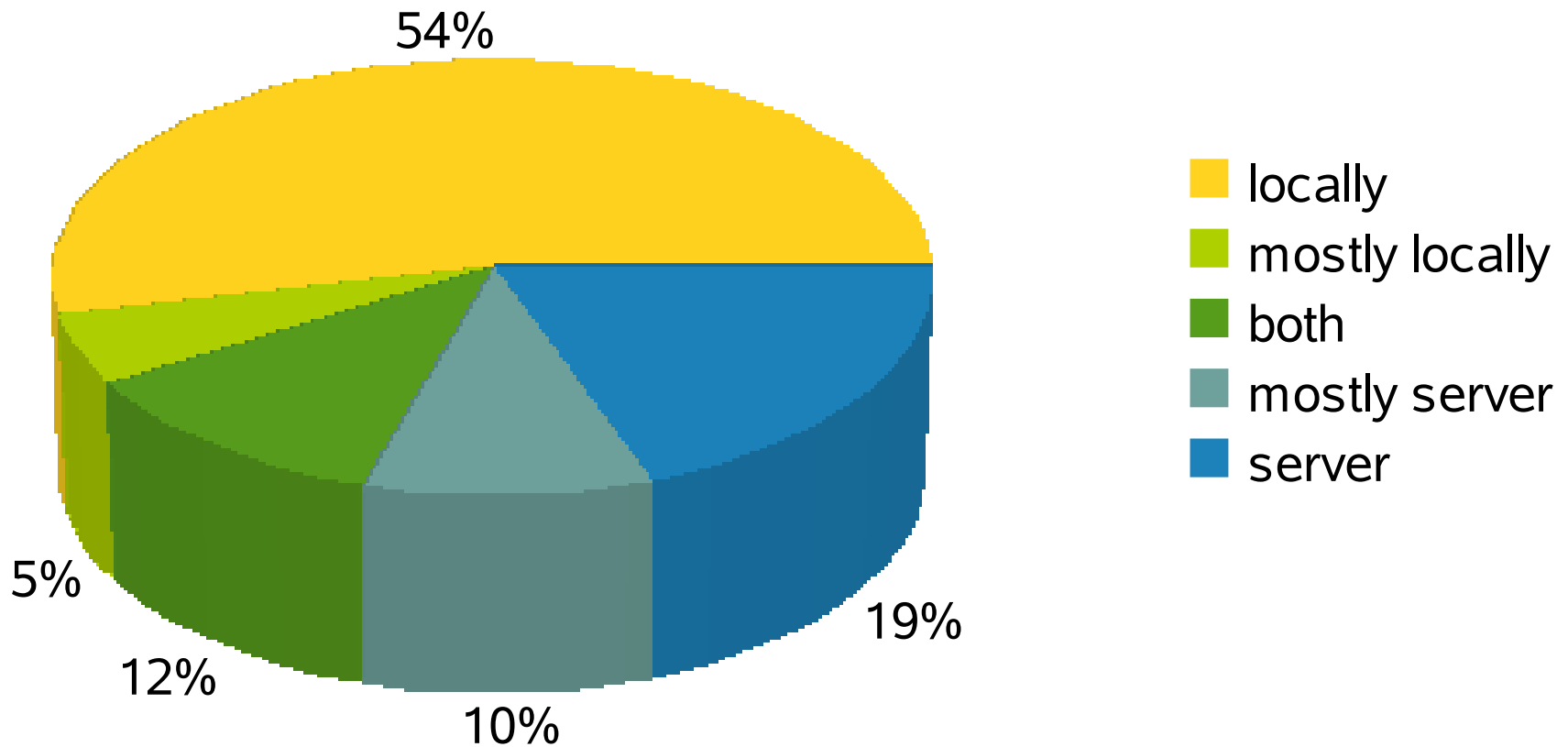
0.5.1 09/07/30

0.5.2 11/10/09



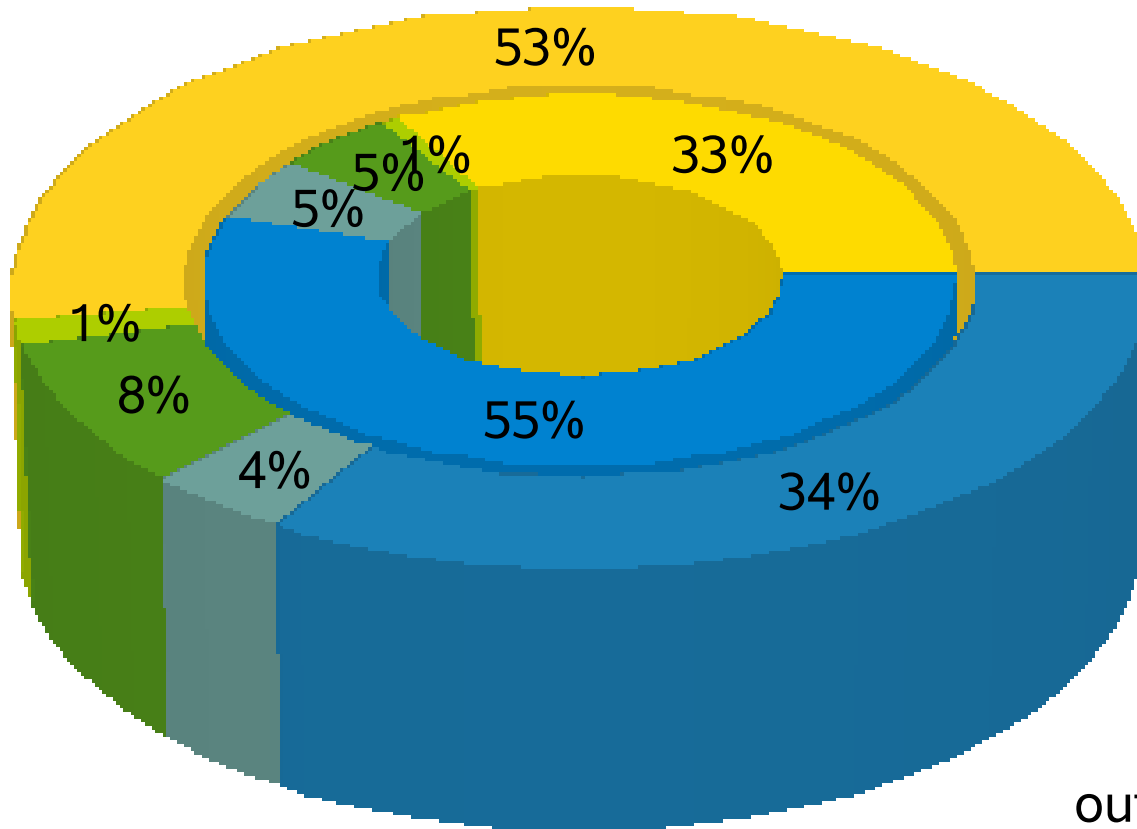
# How do they play?

## local vs. server play



# How do they play?

## ASCII vs. Tiles



- ASCII
- mostly ASCII
- both
- mostly tiles
- tiles

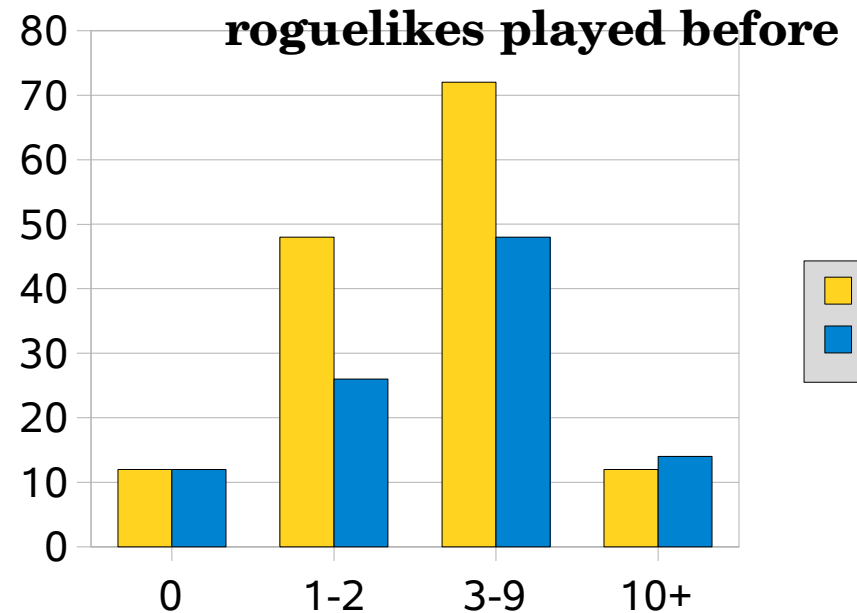
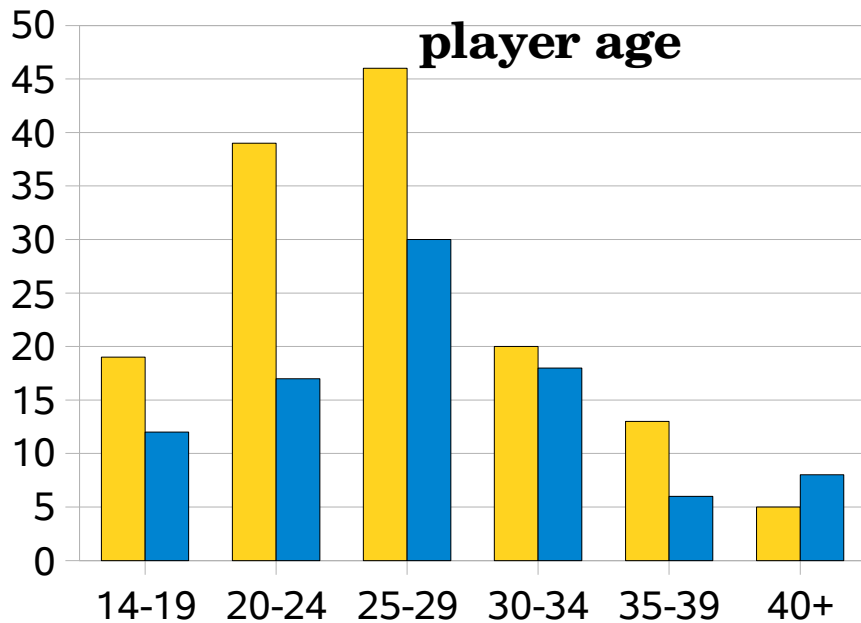
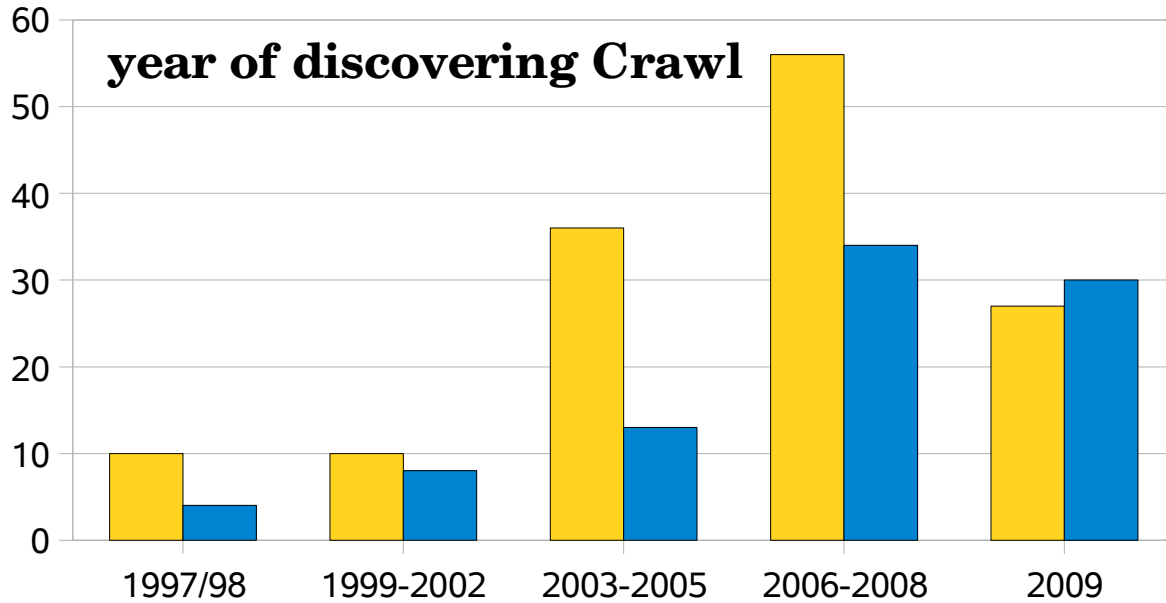
outer circle:

all data

inner circle:

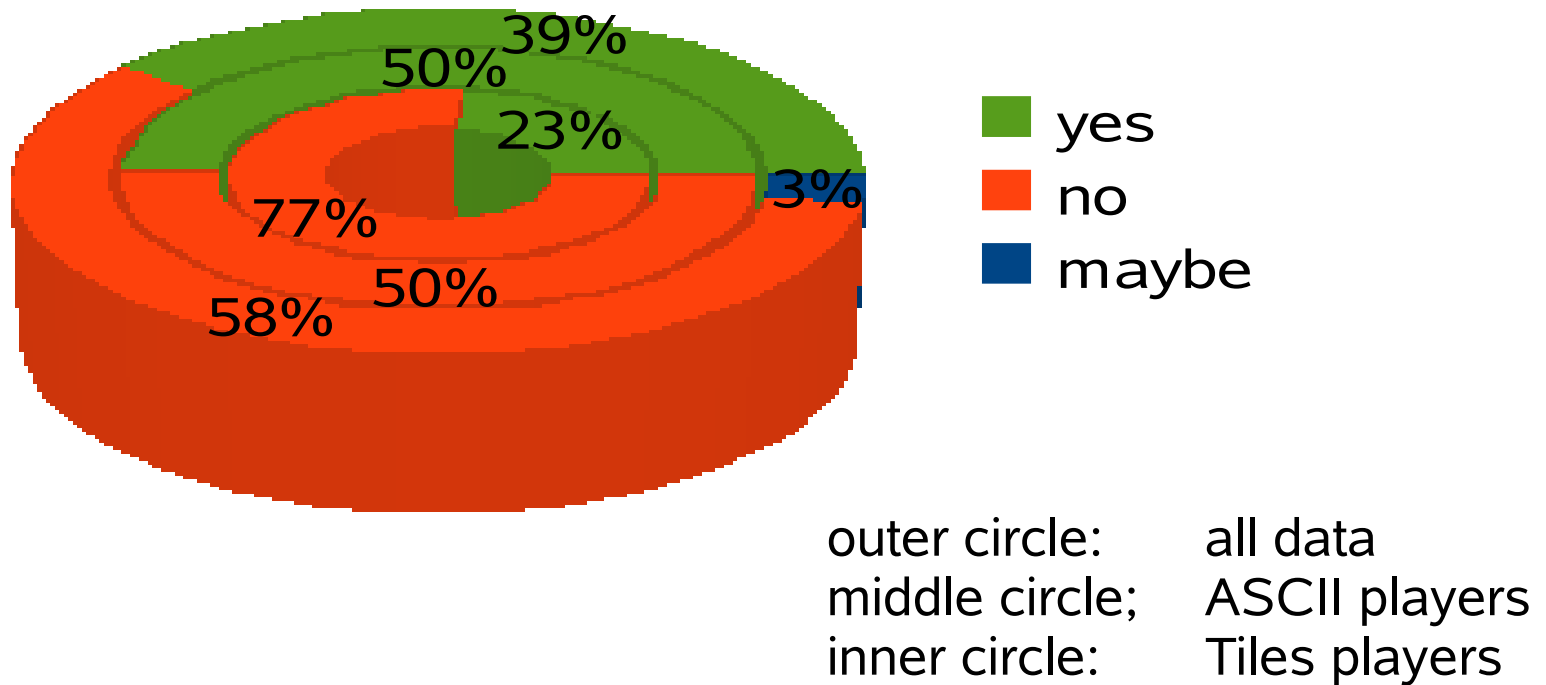
local games only

# ASCII vs. Tiles



# How do they play?

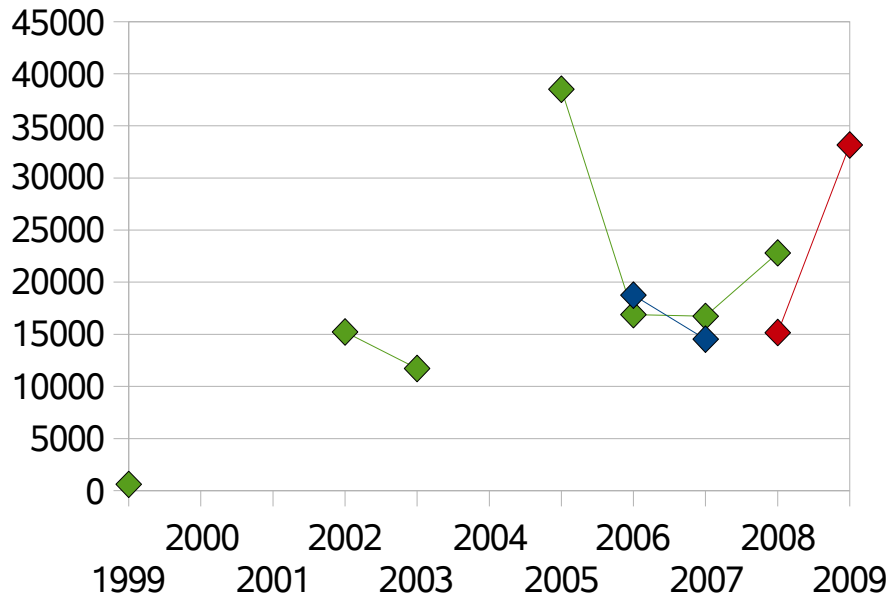
## Tournament participation



players taking part in the tournament: 718  
survey participants taking part: 102

# Tournaments NetHack/Crawl

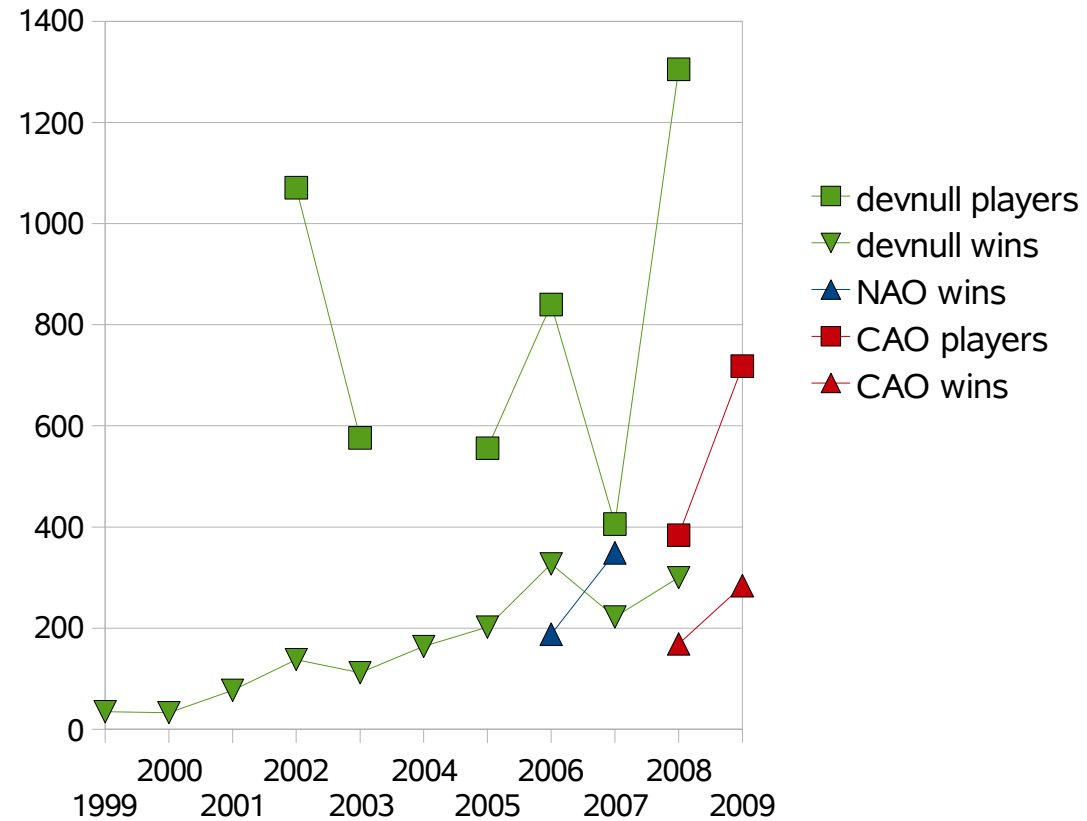
## games played



- ◆ devnull games
- ◆ NAO games
- ◆ CAO games

devnull Nethack tournament  
NAO nethack.alt.org  
CAO crawl.akrasiac.org

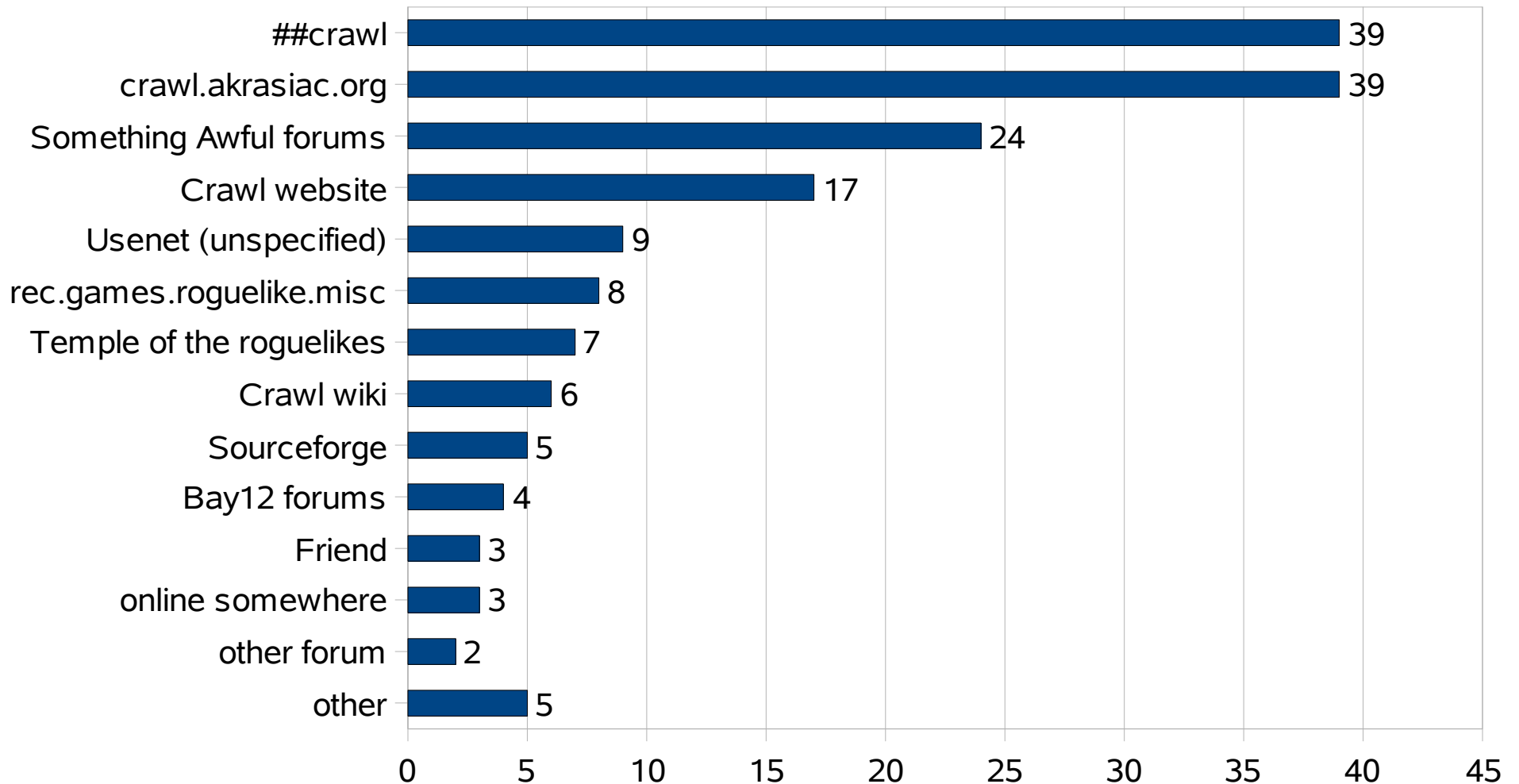
## players taking part, games won



- devnull players
- ▼ devnull wins
- ▲ NAO wins
- CAO players
- ▲ CAO wins

# Tournament participation

## heard about tournament where?

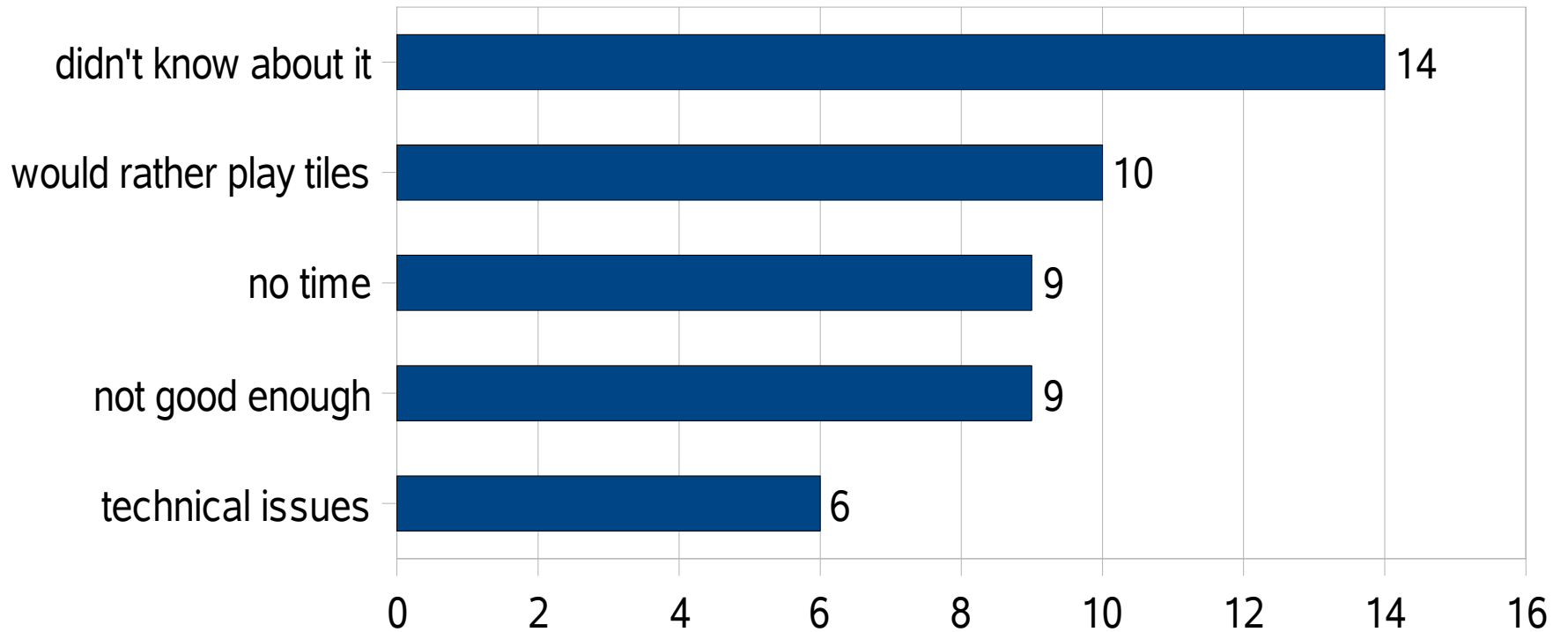


(123 non-answers)



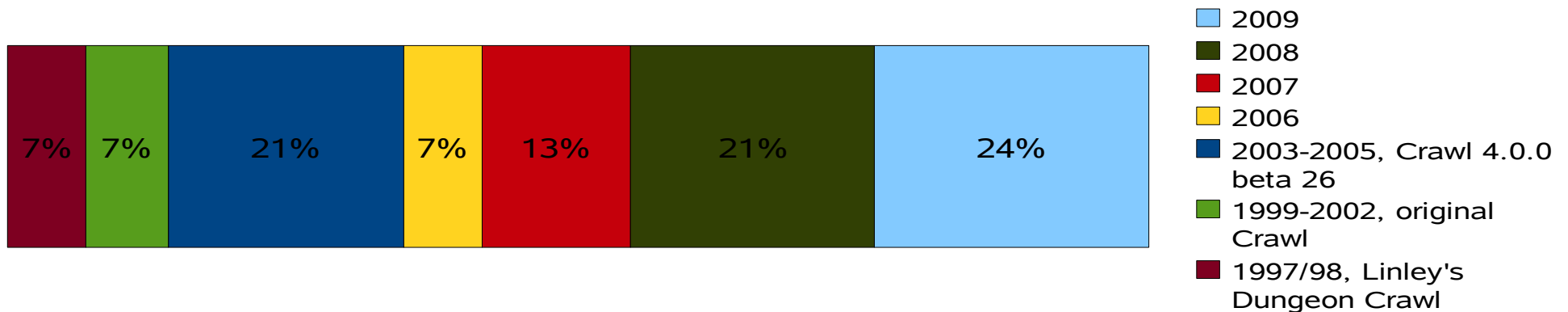
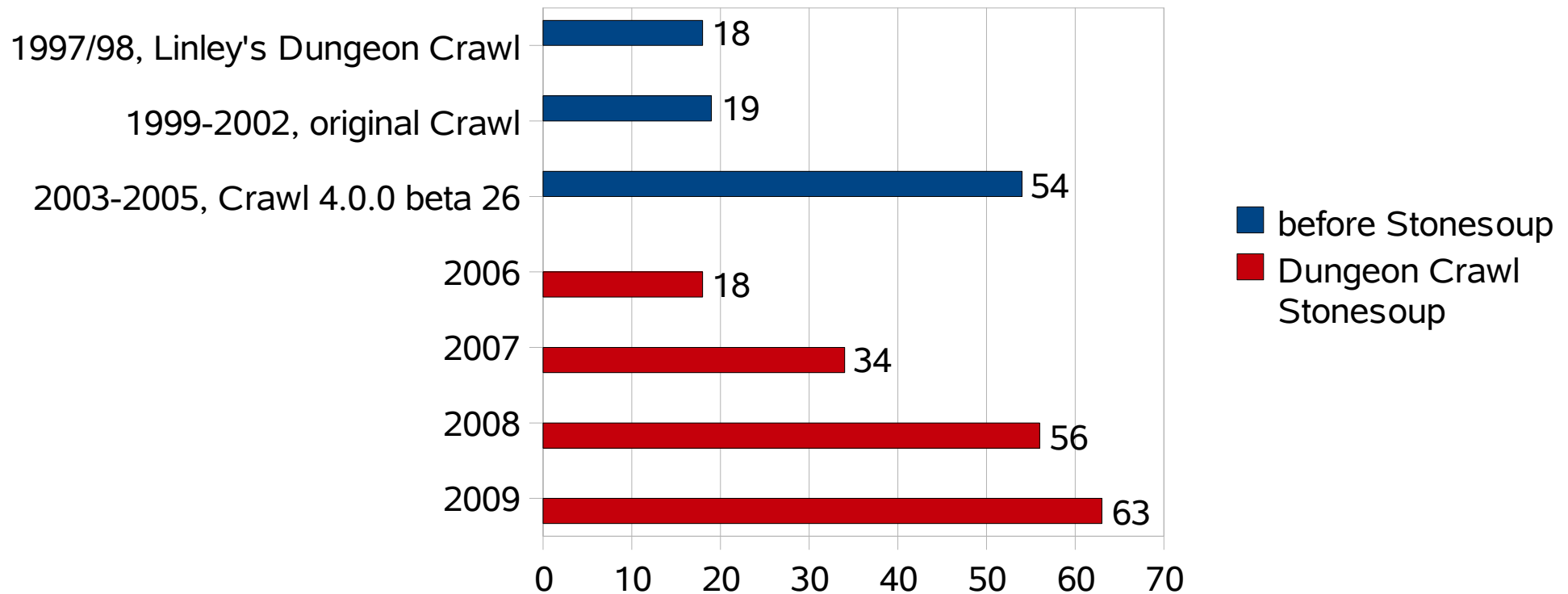
# Tournament participation

## reasons for not taking part

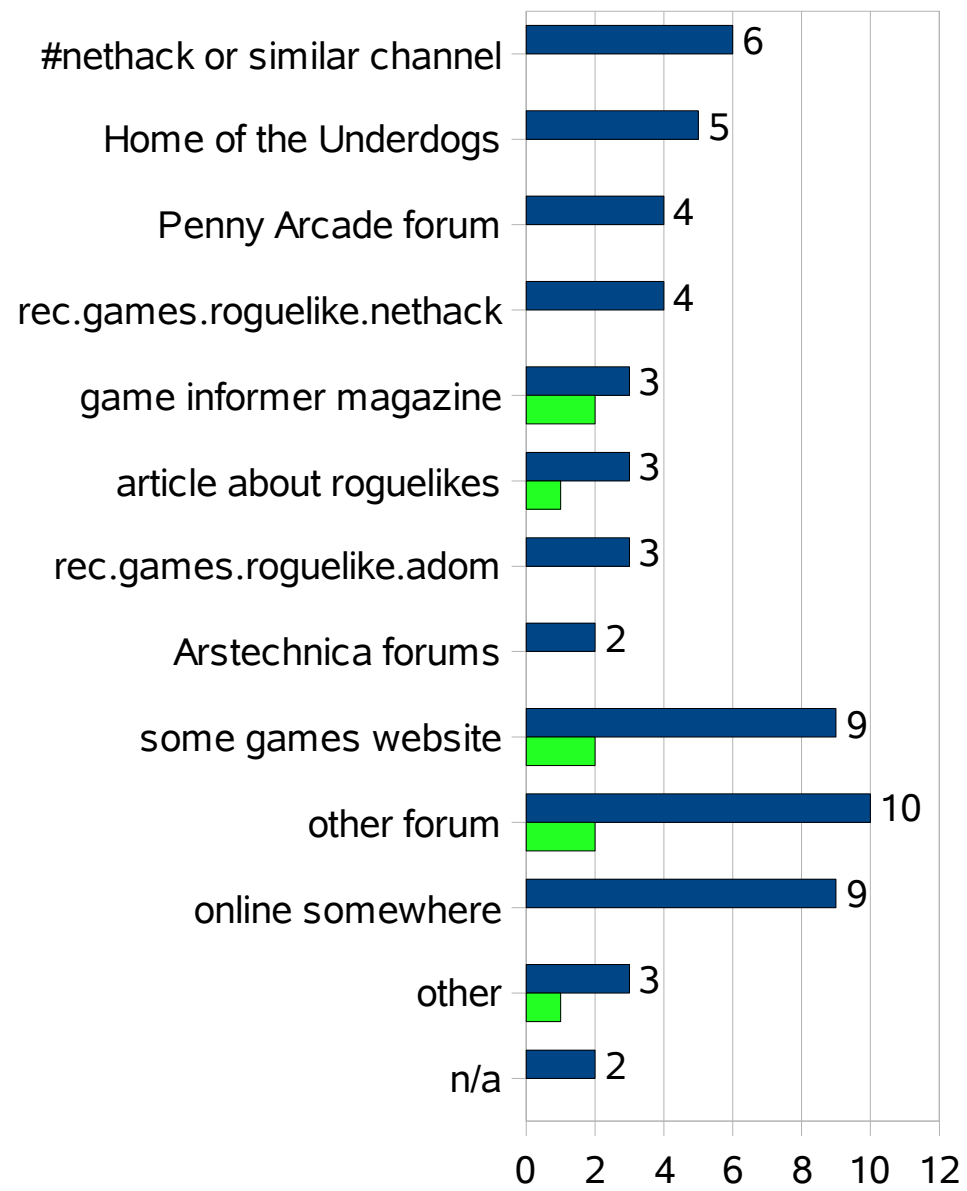
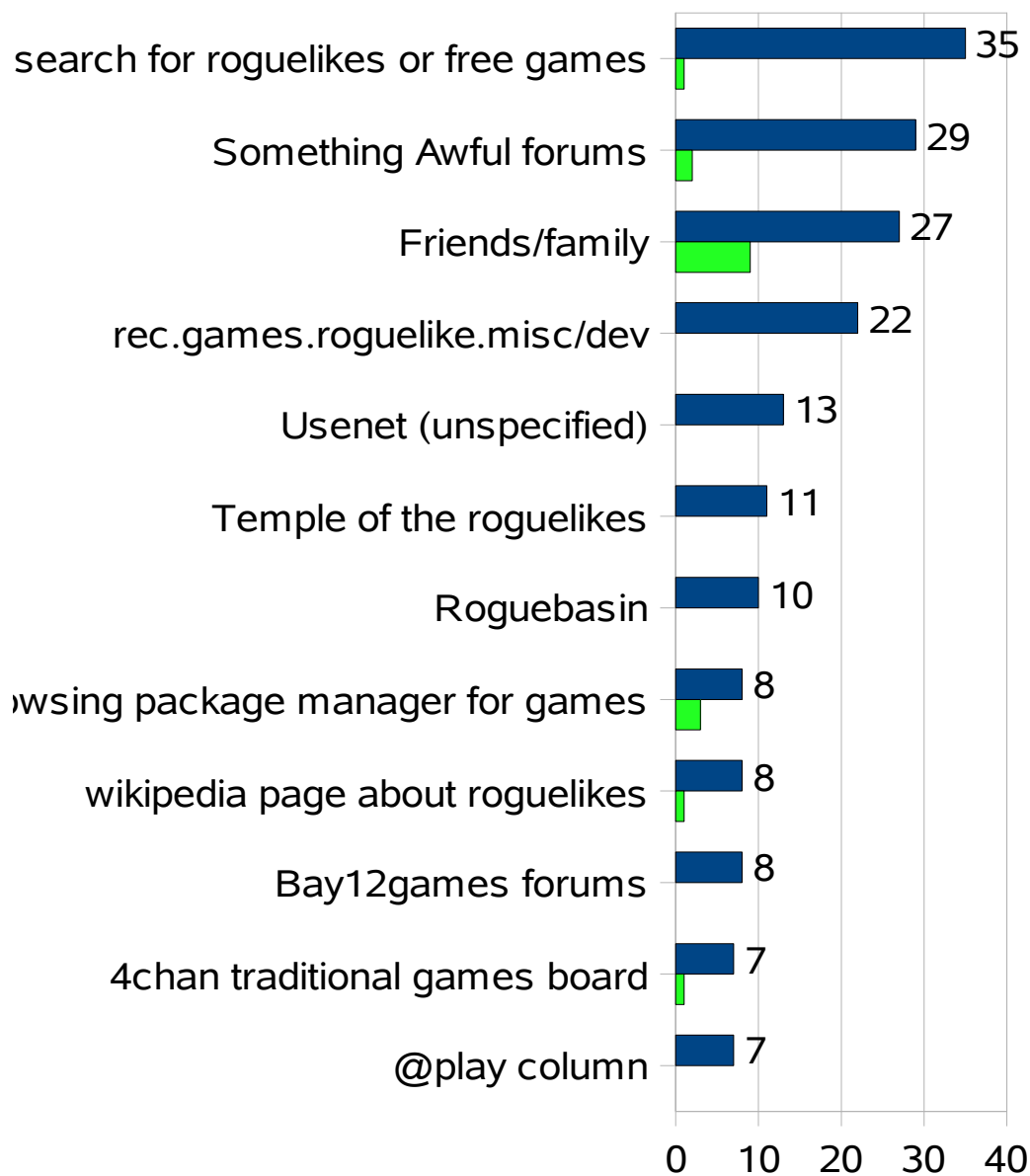


(121 non-answers)

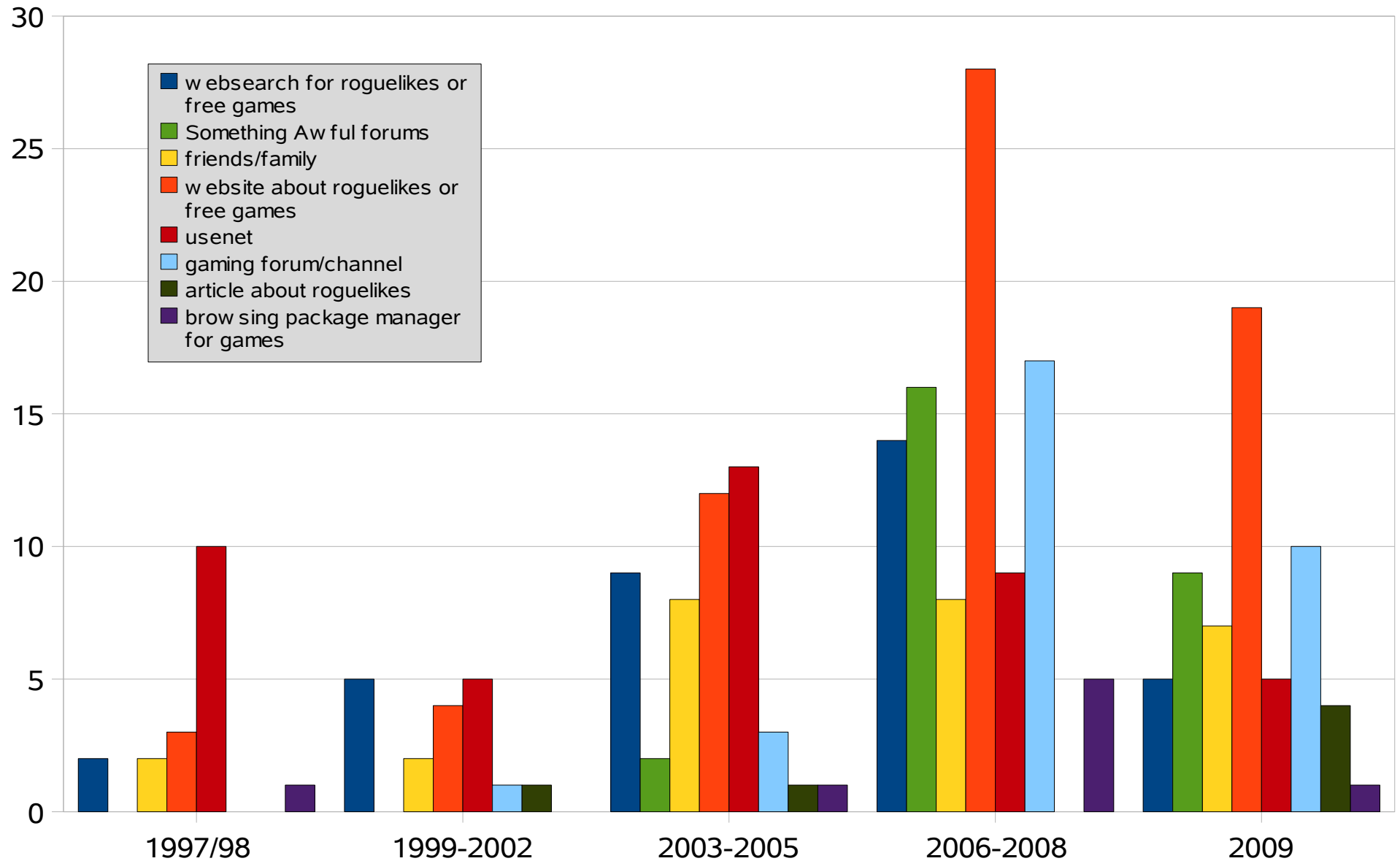
# When did they find Crawl?



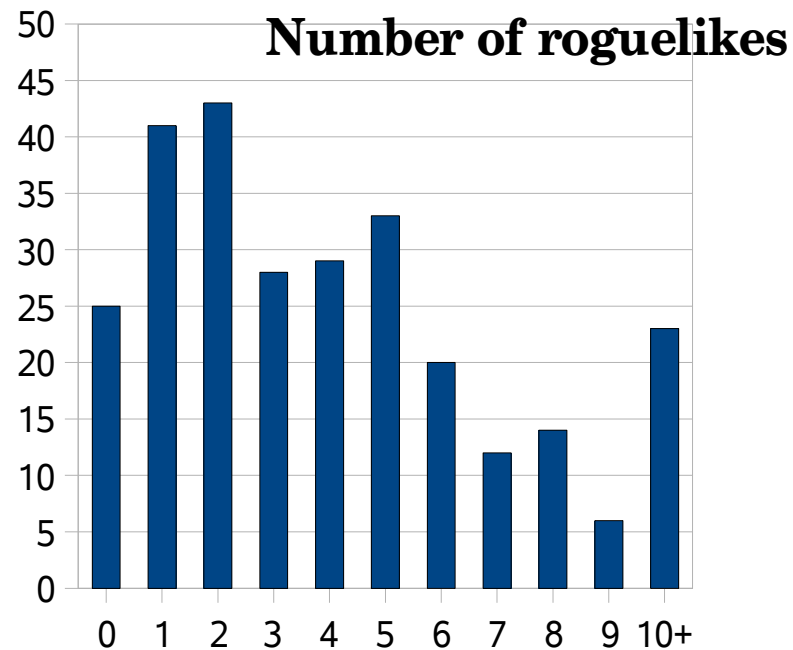
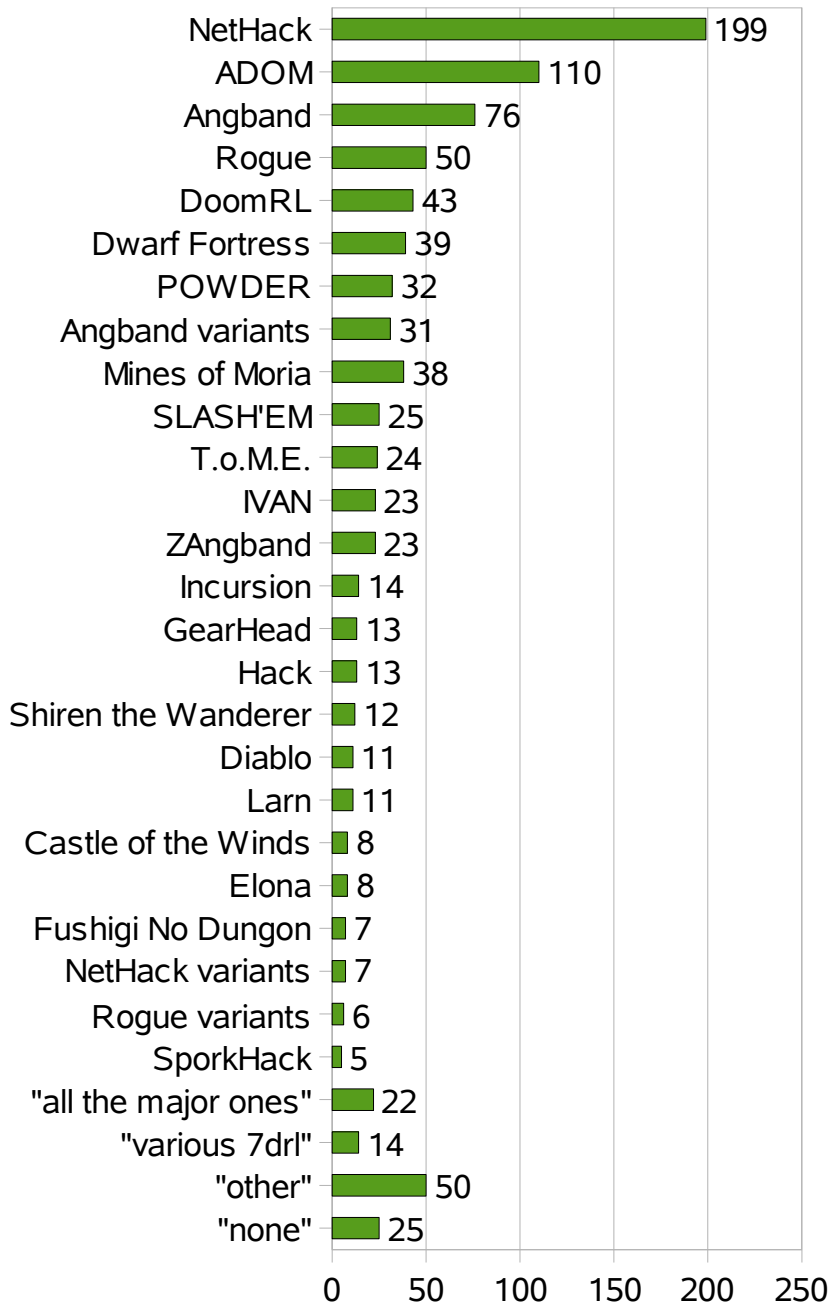
# How did they find Crawl?



# How did they find Crawl?



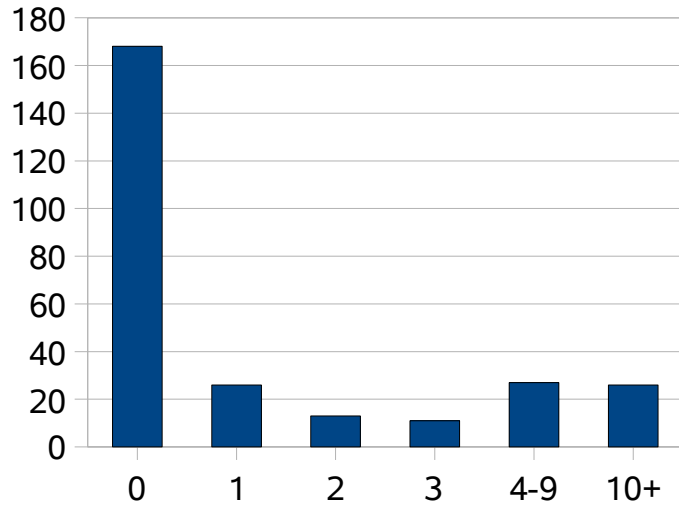
# Roguelikes played before



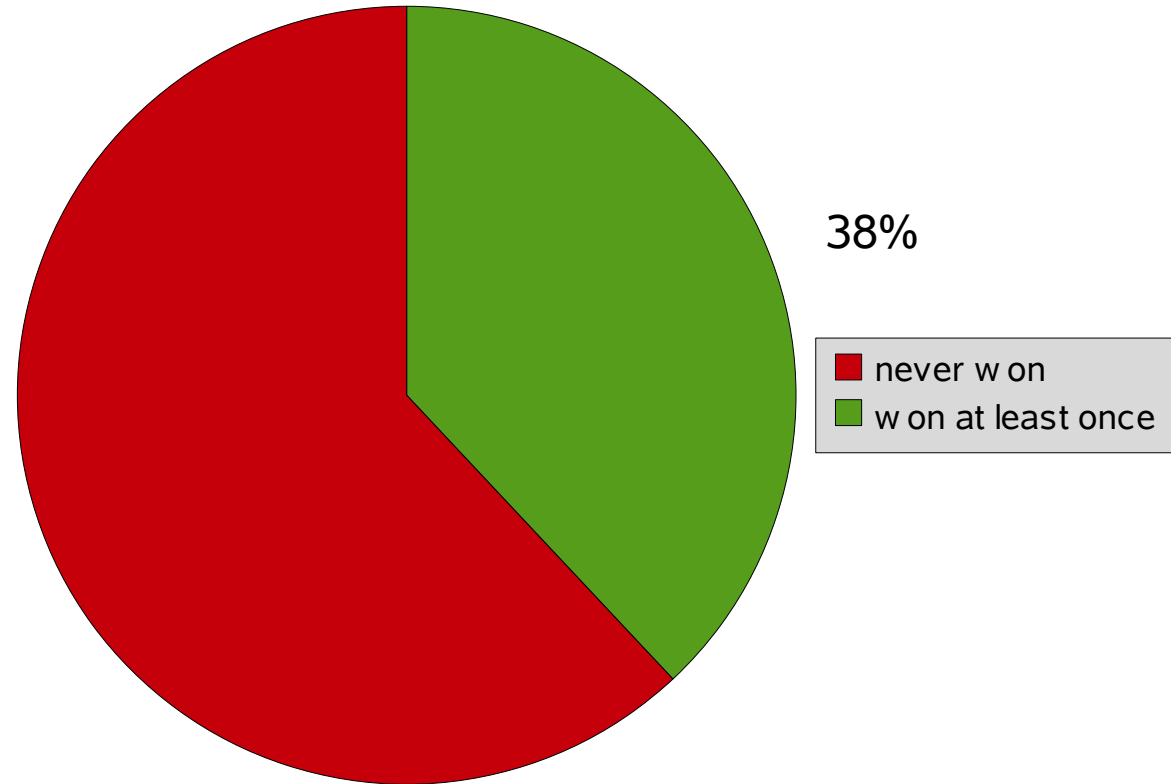
- 4 Frozen Depths, Triangle Wizard, UnReal World
- 3 Azure Dreams, Privateer: Ascii Sector, Spelunky
- 2 Alphaman, Berserk!, CastlevaniaRL, ChessRogue, DND, Dragon Crystal, Dungeon Hack, Fatal Labyrinth, Izuna, Khame, Lost Labyrinth, Mage Guild, Martin's Dungeon Bash, Warp Rogue, "japanese console games"
- 1 3059, AliensRL, Avamor, Baroque, DDRogue, Dungeon Doom, Dungeon of the Necromancer's Domain, Dungeonminder, Dweller, Jacob's Matrix, Legerdemain, MazeCrawl, MetroidRL, Moraff's Revenge series, Mordor, Pyro, Pyromancer, Ragnarok, Reaping the Dungeon, Rogue's Quest, S.C.O.U.R.G.E., Sewer Jacks, Sword of Fargoal, The Guild, Transcendence, Weird World, ZapM

# Win rates

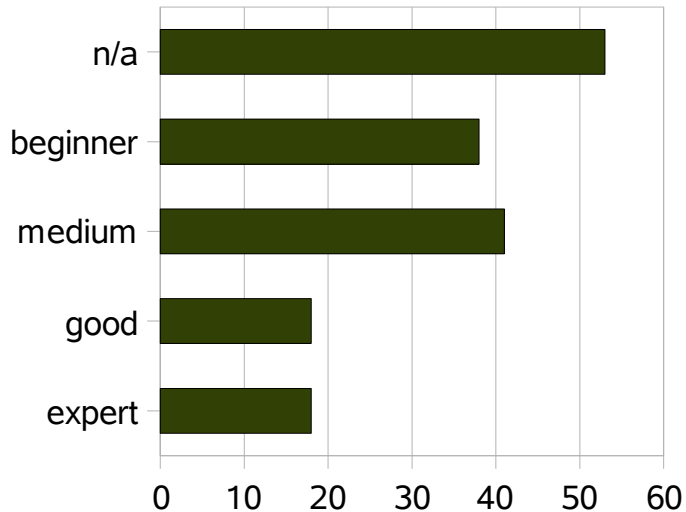
**number of wins**



62%



**non-winners**

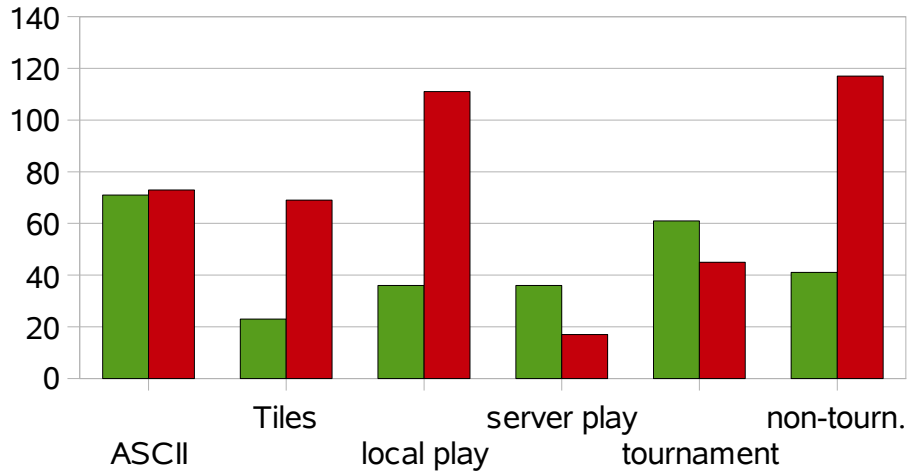


expert  
good  
medium  
beginner

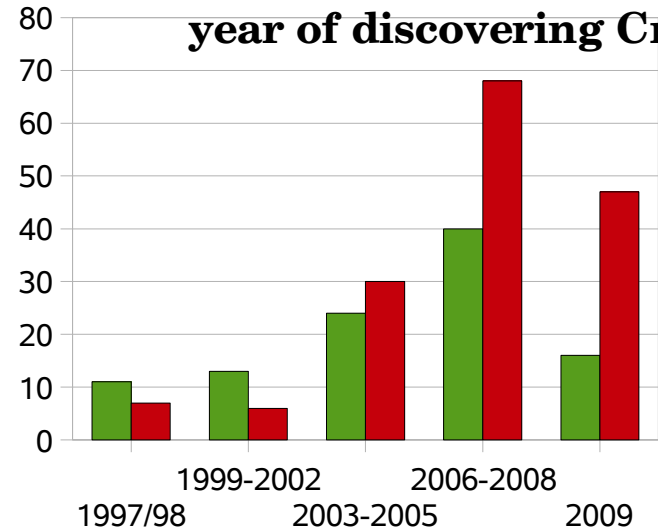
Zot, orb, 3+ runes  
1-2 runes, dangerous branches, xlvl 20+  
mid-dungeon, xlvl 12+  
low levels, self-assessment

# Win rates

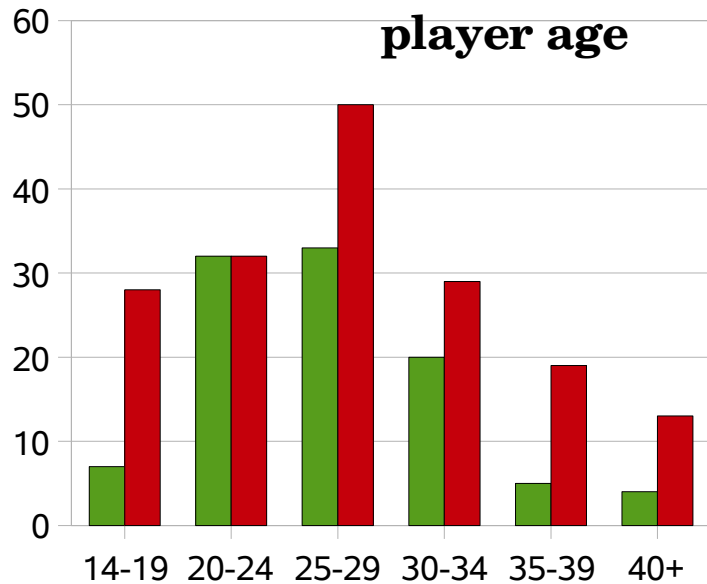
## mode of playing



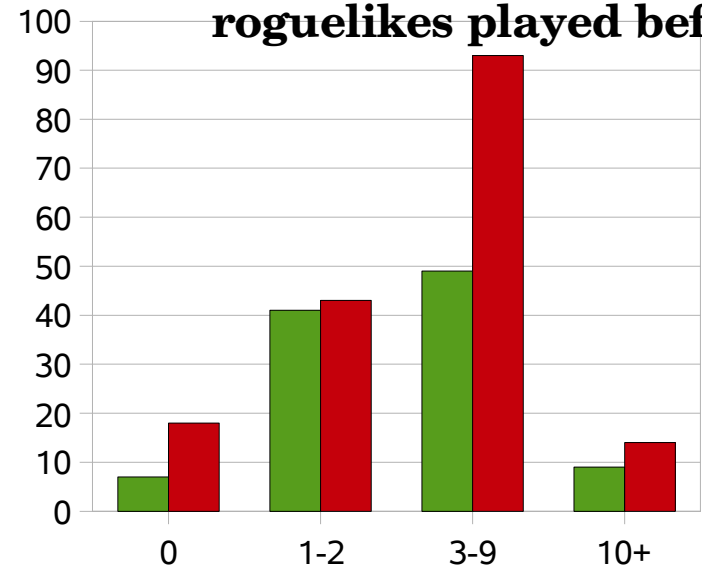
## year of discovering Crawl



## player age



## roguelikes played before



# other games played

